



The Trappers' Herald



White Buffalo District

Quivira Council, BSA

Harvey County Park West

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33rd TRAPPERS' RENDEZVOUS

The tradition of the rendezvous was started by General William Ashley's men of the Rocky Mountain Fur company in 1825. Mountain man James Beckworth described the festivities as a scene of "mirth, songs, dancing, shouting, trading, running, jumping, singing, racing, target shooting, yarns, and frolic with all sorts of extravagances that mountain men, trappers, and native Americans could invent."

Following in the tradition of the mountain men and trappers of the early 1800's, Scouts and Scouters will gather Jan. 15-17, 2010 for The 33rd Trappers' Rendezvous. More than 4,000 are expected for a load of the same kind of grousing and winter fun! So, make plans to meet at Harvey County Park West for this, the annual event.

Scouts & Traders should.... "Be prepared"!

Old Blue Knees says, "You traders should bring yer trade goods...fur, antlers, beads, handmade items, and patches, jest to name a few. All make a great tradable!"

CALLING ALL VENTURING YOUTH ...

The Quivira Council VOA meeting will be at 3:00 on Saturday afternoon at Trappers' Headquarters. Any and all Venturing Youth are encouraged to come to the meeting to hear about the Quivira Council Venturing program and activities. Need another reason to come and check it out? Rumor has it there will be hot cobbler for those in attendance. See you there....



EVENTS FOR '10

Besides the traditional feasts, reunions, feats-o'-skill, and tall tales, there will be:

- Scout's Chili and Spam Cook-off
- Whose the best "Tracker"?
- Snow Snakes
- B-B Gun Range
- Black powder rifle shooting
- Hawk throw
- Flint & Steel Fire Start
- Trapper's Village
- Buzzard's Gulch
- Ark River Trading Post
- Red Dog Saloon
- Liar's Club
- Beaver trapping demo
- Trading, trading, trading
- John Colter's Run
- "Have you seen the Trappers & Mountain Men?"
- Native American field game
- Patch-trading extravaganza
- Coleman Store
- SPL/SM - Crew President/Advisor
- Cracker-barrel
- Venturing Meeting



TRAPPERS' RENDEZVOUS

Trappers' Rendezvous is held on Martin Luther King Holiday weekend each January, so mark your calendars now. Participation has grown to more than 4,000, and includes mountain men and Scouting units from states throughout the Midwest. You wont want to miss this event!

Scouters, please use this packet to prepare for your trip to Trappers'. This information will help make it a great event for your unit. The Trappers' Briefs and Map should be photocopied and passed out to all Scouts!

Pre-register your unit by Dec. 31st and save. Mail in pre-registrations' are OK, but be sure to have your "authorized FHOD representative" sign the form and then bring your completed roster to the rendezvous. *F.H.O.D. account may only be used with pre-registration.*

NO F.H.O.D. Accepted at the event

Registration can be done online. You can also download this packet from our council website:

www.quivira.org.

PARKING PROCEDURE

Your help is needed in making this event a success.

The following parking procedure has been implemented for a safer and better Trappers' Rendezvous.

As the number of campers grows at Trappers', concerns about congestion and the safety of our youth has necessitated these parking procedures:

- ◆ All vehicles need to be kept at least 6 feet away from the road for the safety of our youth.
- ◆ Each troop is requested to park only one vehicle (and a trailer) at their campsites.
- ◆ All additional vehicles need to be parked in designated parking areas.
- ◆ Parking areas will be at the northwest corner of the Park and at the end of the south cul-de-sac on the east side of the river.

This policy should provide less congested camping areas, allow youth to set up and do their trading well off the roadways, and maintain access for emergency vehicles.

We greatly appreciate your cooperation.



CHILI AND SPAM COOK-OFF CONTEST

The Chili and Spam cooking contest continues to grow each year, and our brave Trappers' staff continues to be the judges. While supplies last, Spam can be picked up at Headquarters to be used in the competition. Winners will receive prizes. Entries must be completely made by Scouts and presented at the Cook-off competition. SPL's and Scoutmasters or Presidents and Advisors should attend the Friday leaders' meeting for competition location and time and much more information.

YOUTH LEADERSHIP EMPHASIS

While the Boy Scouts of America requires a minimum of two adult leaders with each unit, at Trappers' we want to involve your SPL's/Presidents and Scouts in leadership as much as possible.

So we are again emphasizing the role of our youth in Boy Scout leadership by requesting that your unit's Senior Patrol Leader (SPL)/ Crew President and one adult attend the leader meeting, Friday and Saturday evening as space is limited!



TRADING AT TRAPPERS'

Trading was always a part of any "rendezvous" and youth trading is a big part of Trappers'. The boys can start small and go home with some really nice stuff. As a reminder of **our trading policy**, please:

- 1). Monitor what your boys are trading.
- 2). This is "Trading", **no** money is to be used!
- 3). Fireworks, live ammunition and fixed-blade knives are **not** allowed by BSA.
- 4). Note that State Fish & Game regulation prohibit possession of "migratory bird" feathers and parts.
- 5). **NO** commercial / for-profit selling is allowed.

TRAPPERS' RENDEZVOUS PLANNING NOTES

Trappers' is a "cold-weather" camping event...depending on the weather of course! *All participants should be prepared with the proper clothing, footwear, and equipment for the weather.*

• **Registration Fee** is \$10 per unit (troop, pack, crew/post, team) plus \$5.00 per participant. Late fee, after Dec. 31, is \$5 more per unit and participant.

FHOD accounts may only be used for pre-registration.

NO FHOD payments will be accepted at the event.

Trappers' patches are included in your fee and will be available for distribution to those units who pre-registered with fees paid prior to Dec. 31. (Those registering late or arriving after the supply is gone will receive patches after a reorder.)

Special Prize Drawing: Units that are pre-registered by the Dec. 31 deadline will be entered in a drawing, at the Saturday night Leaders



meeting, for a special item of camping equipment for their unit!

•**Check-in:** All units must check-in at Headquarters and report the position of their campsite on the locator map. There are a few places (including the wildlife area and event locations) where camping is not permitted and a stop at HQ will avoid problems. (See map on Page 8.)

• **Firewood;** bring it with you as timber may **NOT** be cut at the Park. Please remove nails from any wood being used for fires, as the nails may be a problem for auto tires later in the year.

• **Straw:** No straw will be sold at Trappers'. If you bring straw for insulation, it must be burned following Trappers' or taken out with you.

• **Trappers'** is designed to be a Boy Scout event, 2nd-year Webelos dens (only) may attend Trappers' with your troop. It is recommended that Webelos arrive Saturday morning, and that any final decision to stay overnight be made after arrival, and considering:

- 1.) Condition of the boys... are they cold, wet or tired, and are they equipped to stay? (Webelos Scouts are intended to do "fair weather" camping only.)
- 2.) Number of parents attending with the unit.

•**Trading:** Units or Scouts are welcome to make items to trade, and while barter is encouraged, **NO selling is allowed.**

•**Unit Activities:** Encourage your Scouts to share in the fun by preparing an appropriate Rendezvous activity for others to participate in.

•**Worship:** Catholic Mass will be held at 6 p.m. on Saturday. An Interfaith Worship Service will be held Sunday morning at 9:00.

•**The Red Dog Saloon:** Bring XTRA wampum for; hot drinks, soup, snacks, and selected merchandise that will be sold at the trading post.

•**The Coleman Outlet Store** will again have goods for sale.

•**Reminder: Pre-registration deadline is Dec. 31** for Trappers'. If your unit is not signed up with fees paid by that date, then you must bring your registration and roster with you, and pay at the event.

FHOD accounts may only be used for pre-registration
NO FHOD payments will be accepted at the event .

Once again Hoodie Sweat-shirts and long sleeve T-shirts will be available for sale.

Questions?
Dick Johnson,
Chairman,
316-794-2422 (H)
Alan Lepard,
White Buffalo DE,
316-491-2225 (W)

Trappers' Schedule	
Friday	
5:00-9:00p.m.	Registration/Check-in at HQ
9:30p.m.	Leaders Meeting (SPL/President & One Adult)
Saturday	
8:00a.m.	Registration/Check-in Reopens
9:00-11:30a.m.	Events Open
12-1:00p.m.	Events Closed for Lunch
12-3:00p.m.	Registration Closed
1:00-4:00p.m.	Events Reopen
3:00p.m.	Venturing Meeting
4:00p.m.	Mountain Man Contest start
4:30p.m.	John Colter Run
6:00p.m.	Catholic Mass
7:00p.m.	Patch Trading
7:00p.m.	Chili / Spam Cook-off Judging
7:30p.m.	Leaders Meeting & Evaluation (SPL/President & One Adult)
8:00p.m.	Unit Campfires
Sunday	
8:00a.m.-Noon	Check Out (see pg. 9)
9:00a.m.	Interfaith Worship Service

RULES AND REGULATIONS

PLEASE ORIENT YOUR UNIT!

Please consider that our use of Harvey County Park West is a privilege and follow all rules and Park Regulations. Violators will be asked to leave the park immediately. *BSA has made a deposit securing the use of the park and any infractions of the regulations could result in a loss of our deposit money.*

BSA POLICY & EVENT POLICY

1. **NO FLAMES IN TENTS.** (BSA policy prohibits the use of liquid-fuel stoves, heaters, lanterns, lighted candles, matches, or other flame sources in or near tents!)
2. **No** riders in the back of trucks or on trailers. (BSA policy and State law)
3. NO fixed-blade knives, firearms or ammunition are allowed.
4. NO Fireworks. (BSA policy and State law)
5. **Bring your own firewood.** Above-ground fires only
No pit fires — Fires must be contained in a fire barrel or fire rings, with no fire rings in camping pad area. Please use clean wood only (with no nails, oil, etc.), and take home any unused wood. There is no cutting of standing trees, dead or alive, without ranger's approval.
6. All straw is the responsibility of individual units. Straw is not to be left in park. *(See Checkout, Page 9)*
7. Stay off the ice when present on lake or river—Make sure all youth know this rule!
8. All garbage is camper's responsibility. If trash receptacles are full, garbage must be taken out with you when you leave.
9. All event locations take priority over camping areas, and must be OK'd by Trappers' Chairman and Park Ranger.
10. Camping allowed in designated areas only. Picnic tables are not to be moved.
11. Check-in begins at 5 p.m. Friday. Any Scouting Unit setting up or staking out a camping area before the Trappers' check-in time starts, is responsible to pay the park ranger any additional Harvey County Park camping fees.
12. Units must use a reasonable camping area. Units taking too much space will be asked to reduce their campsite to accommodate other troops.
13. Camp parking is limited to ONE vehicle, plus trailer, per Scout unit. Other vehicles may unload but must be parked in the designated parking areas until checkout, Sunday AM. All vehicles must park at least **Six Feet from the Road** surface to allow for emergency vehicles.
14. Obey park speed limits.
15. Water hydrants at ranger's house are not for public use. Water hydrants are marked on the map and will have a pink flag flying above them.
16. Restroom facilities are provided. Please use them. If they are labeled Male or Female please respect their usage.
17. Report all emergencies to Rendezvous Headquarters and First-Aid, if needed, as soon as possible.
18. Dead animals found in the park must be left alone. Notify ranger—No animal carcasses are to be moved or disturbed.
19. All steel tepees must go to the east side of the park (No Exceptions). Electricity and camper hookups are only available by arrangement with the ranger (they are in the first cul-de-sac on the east side).
20. No unapproved commercial sales or unit fund raising will be allowed (barter and trading is encouraged).



Important News for the 2010 Trappers' Rendezvous

In past years a late fee has been charged to any Unit if that Unit registered after the due date of 12/31. That has not changed.

What has changed is:

Due to new Council Guidelines for all events the fee schedule for Trappers' will be changed to reflect this new policy.

A \$5.00 late fee per-person will be charged for any registration received after the due date, of 12/31.

Fees after 12/31 will be;

\$15 unit fee and \$10 per-person fee.

If you have any questions about this new policy, contact Alan Lepard, White Buffalo D.E., at **316-491-2225**

33rd TRAPPERS' RENDEZVOUS REGISTRATION



JANUARY 15-17, 2010

Hosted by White Buffalo District – Quivira Council, BSA

Please pre-register by completing this form and roster (on the back side) and return with fees by December 31. A late fee will be charged for registrations made after this date.

UNIT #

[STAFF USE ONLY: CAMPSITE "GRID LOCATION" _____]

Date _____

Unit Information: *Please fill in all blanks in this section:* Unit # _____

Council _____ District _____ City _____ State _____

Leader in Charge : _____ Position _____

Address _____ Phone () _____

City/St/Zip _____ E-Mail _____

Registration Fees

	Fees - Before Dec.31	After Dec. 31
Unit fee	\$10.00 _____	\$15.00 _____
# of 2nd-Yr WEBELOS	\$5.00 _____	\$10.00 _____
# of Scouts	\$5.00 _____	\$10.00 _____
# of Venturing Youth	\$5.00 _____	\$10.00 _____
# of Adult Leaders	\$5.00 _____	\$10.00 _____
Fees	\$ _____	\$ _____
Total Fees		\$ _____
Amount Enclosed		\$ _____
Charge from our F.H.O.D. Account *		\$ _____
Balance Due		\$ _____

Office Account # 1-6801-614 -20

Complete and Return to: Quivira Council, BSA
1555 East 2nd Street N.
Wichita, Ks. 67214

FHOD accounts may only be used for pre-registration
NO FHOD payments will be accepted at the event .

STAFF USE only

Unit Checked Out
date: _____

Number of Patches Issued:

Youth Leader Initials:

I have read and understand the current "Rules and Regulations" in this years Trappers' Herald for the Trappers' Rendezvous, at Harvey County Park West .

Leader in Charge _____ **Date** _____
(Signature)

TRAPPERS' RENDEZVOUS PARTICIPATION ROSTER

Youth Names

(Please indicate which program the youth is registered with)

Name	Boy Scout	Webelos
1 _____		
2 _____		
3 _____		
4 _____		
5 _____		
6 _____		
7 _____		
8 _____		
9 _____		
10 _____		
11 _____		
12 _____		
13 _____		
14 _____		
15 _____		
16 _____		
17 _____		
18 _____		

Adult Leader Names

(Minimum of Two-Deep Leadership Required)

1 _____
2 _____
3 _____
4 _____
5 _____
6 _____
7 _____
8 _____
9 _____
10 _____
11 _____
12 _____
13 _____
14 _____
15 _____
16 _____

Add additional sheets as needed

Trapper's Rendezvous Apparel

Here's your unit's opportunity to pre-order the official Trapper's Long Sleeve T-Shirt or Hoodie. A **LIMITED** supply of t-shirts and hoodies will be available for sale at Trapper's, so don't miss out on getting your shirts and hoodies.



Front Center size: 10"x 7"

Long Sleeve T-shirts and Hoodies will be in a forest green color, with cream screen printing.

Sizes available from S – XXXL

Orders for shirts and payment in full is due in the Quivira Scout office by 12/31/09.

Long Sleeve T-shirt

Hoodie Sweatshirt

of S – XL _____ @ \$11.00 = _____

of S – XL _____ @ \$17.00 = _____

of XXL _____ @ \$12.00 = _____

of XXL _____ @ \$20.00 = _____

of XXXL _____ @ \$12.00 = _____

of XXXL _____ @ \$20.00 = _____

Total fees \$ _____

Total fees \$ _____

Amount Enclosed \$ _____

Charge from our F.H.O.D. Account * \$ _____

Total Fees \$ _____

Office Account # **1-6811-614 -20**

Complete and Return BY 12/31/09 to:

**Quivira Council, BSA
1555 East 2nd Street N.
Wichita, Ks. 67214**

Unit: Pack / Troop / Crew _____ Unit Leader: _____

TRAPPERS' BRIEFS

PLEASE COPY FRONT AND BACK AND SHARE WITH SPL/PRESIDENT AND SCOUTS

GROUND & ICE RULES

The Nature Trail is open but, remember, it is closed at night! If ice is present, stay off the ice. *Youth caught playing on the ice will have their parents called to take them home, on the 1st time!*

LEADERS MEETINGS

Your unit's youth leader and one adult are invited to the Friday night and Saturday night leader's meeting (sorry, space limited).

CHILI AND SPAM COOKING CONTEST

A cooking contest for Scouts. Entries must be completely made by Scouts. Then present your dish at the Cook-off competition for judging by the Trappers' staff. Time and location announced at Fridays leaders meeting. (No armadillo or opossum meat, please!).

JOHN COLTER'S RUN

"Brave as a buffler bull in Spring." John Colter managed to escape sure death at the hand of the Black-foot Indians by running seven days. To commemorate this event we will have the John Colter run! Bring your running moccasins.

HAVE YOU SEEN THE OLD TRAPPER CONTEST

Scouts will search out the rendezvous for the likes of Jim Bridger, Joe Meek, Jedediah Smith and Hugh Glass. When a Scout finds and befriends an ol' trapper they will receive a token. A limited number of prizes will be given to those who find all the old trappers first.

TRADING GOODS

Show off your trading skills and see what you can get for what you bring. Remember, be safe! No fire-

works, fixed blade knives or live ammunition is allowed.

MOUNTAIN MAN CONTEST

The finals for the Hawk Throw and Flint & Steel Fire-starting contests start at 4:00p.m. An authentic hawk is awarded to the best thrower, and a flint & steel kit to the best fire starter.

GULCH OR THE ARK RIVER TRADING CO.

Stop at the Gulch or the Ark River Trading Co. for a free cup of hot cider, and get your souvenirs branded.



BLACK-POWDER SHOOTING

First Scouts must stop by the BB-range to qualify to shoot Black-Powder. Scouts may bypass "shooting" to qualifying at the BB-range by bringing a copy of their "Hunter Safety Card." If they can answer the safety questions on the back of a target, they will then be given the target that will qualify them to shoot Black-Powder. You must present a target from the BB-range to shoot Black-Powder!

RED DOG SALOON

Plan to visit the Red Dog for souvenirs, mountain man soup, hot & cold drinks and snacks. **Open Friday 6:00p.m.-10:30 p.m. Sat 8 a.m. 'til we're sold out!**

THE STORY OF THE MOUNTAIN MAN...

"Where's the Natives what'll put arr'ers in your back? Where's yer slatherin' wolves or the rollin' prairie? Where's grizzly brown bear as can claw the bark off a gum tree?"

Here's a man for ya! I'm half horse, half gater, togher'n a earth quake. I've got the prettiest gal, the fastest horse, and the ugliest dog... I can out jump, out run, throw down, drag out and whip any man in old Kaintuck.

I told my pap and mam I was coming to the mountains to trap and be a mountain man. Acted like they was gut shot! Sez, son make your life go there. Here is where the people is. The mountains is for animals and savages. I sez, Mother Gue, Rocky Mountains is the marrow of the world. By god, I was right.

I might never see'em but my common sense tells me the Andes is foothills and the Alps is for Children to climb. These here is god's finest sculpturing. There ain't no laws fer brave ones. Ain't no asylums fer the crazy ones. There ain't no churches 'cepten right here. An there ain't no priest 'cept for the birds. By god, I ARE A MOUNTAIN MAN and I'll live til' an arr'er or a bullet finds me and then I'll turn inter

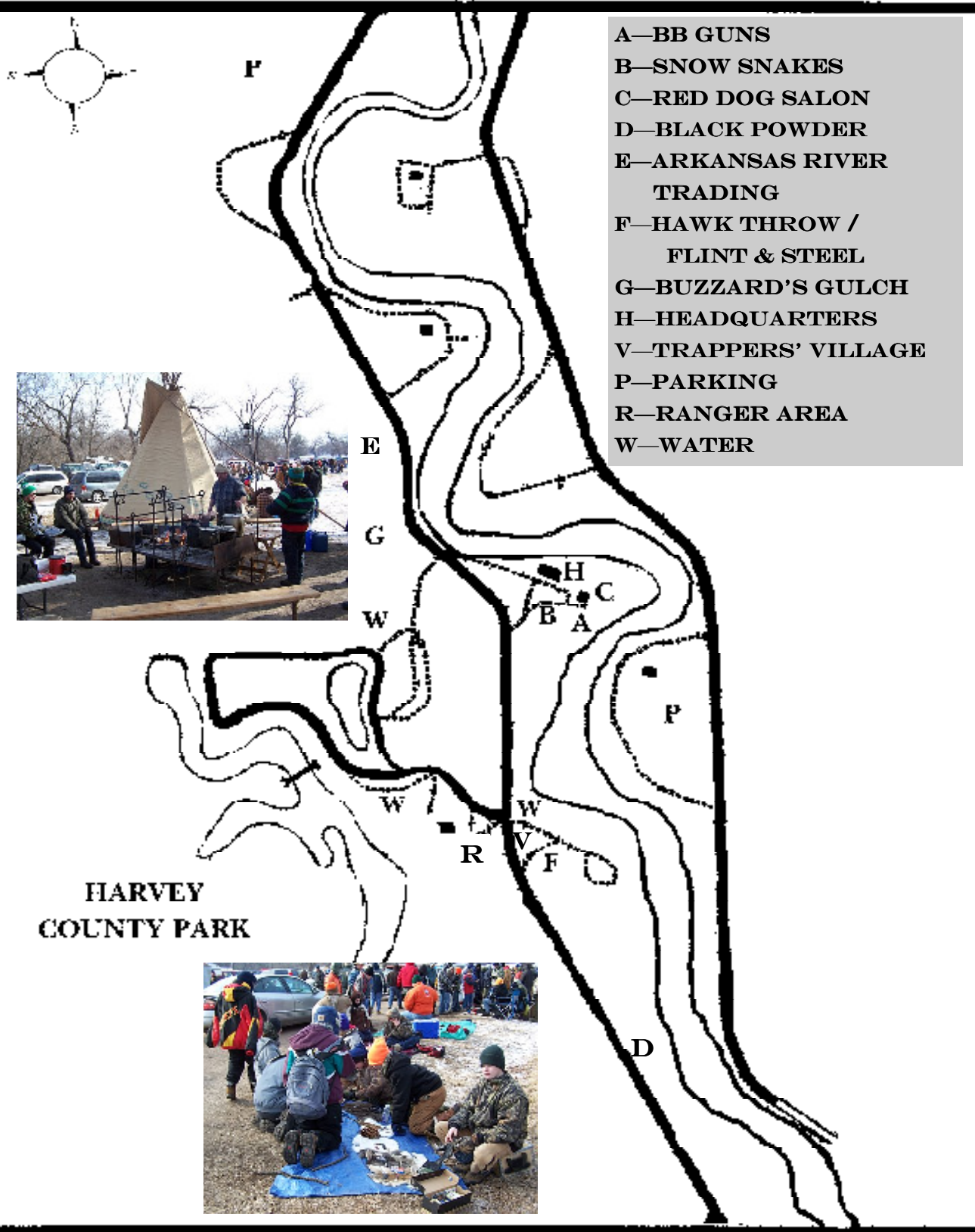
a post and moulder into the further building up of these here mountains, the back bone of the world. WAUGH!"
- Jeremiah Johnson Movie, by Warner Bros.



TRAPPERS ACTIVITY LOCATOR MAP

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28

A
B
C
D
E
F
G
H
I
J
K
L
M
N
O
P
Q
R
S
T
U
V
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X
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Z
AA
BB
CC
DD
EE
FF
GG
HH
II
JJ
KK



HARVEY COUNTY PARK

CHECK-OUT PROCEDURES

All participants are subject to the following check-out procedures for Trappers' Rendezvous!

If you do not check out, you will not receive your Trappers' patches. No exceptions!

If you are leaving on Saturday, contact headquarters (HQ) before dark. Sunday morning, there will be staff roaming the park starting at 8:00 a.m., wearing orange vests and driving in vehicles with Rendezvous flags on the antenna. When you are ready to check out, have your SPL/President signal one of the staffers for a campsite inspection. After the inspection, you will be given a special token to present at headquarters for final checkout and to get your patches.



Inspection Checkpoints:

1. All trash and food picked up. If you are camped along a wooded area, we will look in the trees. If you are along a road, that is part of the area you are responsible for.
2. Any fire barrels and trash cans in your area should be emptied (trash in dumpsters) and taken to the ranger area.
3. Fire rings must be cold-out and excess coals removed.
4. No straw or wood left on site—take it with you!
5. If you are near a restroom, it is your unit's responsibility to clean it (cleaning gear available at HQ).

Thanks you for your cooperation and patience. Let's leave the park cleaner than we found it!

COLD WEATHER TIPS

Be prepared to avoid wind. The wind-chill factor will make you cold in even relatively mild weather. For example, you will feel like it is 10 to 20 degrees below zero when the actual temperature is 20 degrees above zero, if there is a 20-mile per hour wind.

Suggestions:

- In your campsite, you can create a relatively wind-free area by pitching tarps in such a way as to form walls against the wind. This will give your group a place to gather around the fire when they get cold.
- Individuals out in the open can protect themselves from wind by wearing closely-woven wind breakers and by wearing clothing in several layers.
- Wear a hat when you are outdoors in the cold, and especially in windy conditions. Your head radiates heat more than any other part of your body. If you can retain that heat, the rest of your body will be warmer.
- In tents without floors, pack snow around the bottom of the tent to block wind.

Stay dry and keep your sleeping bags and blankets dry.

Suggestions:

- Wear water-repellent boots and have rain gear handy.
- Carry your bedroll in a waterproof container—a trash bag will work fine.
- If you accidentally fall in the snow, brush it off before it melts and makes your clothing wet.
- If you fall into water, head for shelter with a fire immediately to dry off and change into dry clothing. (Be prepared by bringing extra clothing!) Go or send word to camp headquarters.
- Use tents with a waterproof floor or use waterproof ground clothes—plastic is good. Avoid dragging snow and moisture into the tent on your feet and clothing.
- Do not sleep in the clothing you have worn all day or in clothing you will wear the next day. Perspiration from your body makes them damp and reduces their insulation value.

Insulate yourself at all times.

Suggestions:

- Wear clothing in several layers—including long johns or a second pair of pants. Wool or thermal weave fabrics are great. Several pairs of socks in shoes that aren't too tight will help—rubber boots will help too!
- Add blankets to your bedroll. Even a heavy sleeping bag

will be warmer if you line it with a blanket.

- Have newspapers or straw available to spread on the ground where you sleep in order to keep the cold away from your body.



Your menu and beverages are important.

Suggestions:

- Your body needs food to produce heat. Plan to eat more than normal. Stews and one-pot meals are easy to prepare and you gain the advantage of eating warm food.
- Hot beverages are best, but be certain that you drink sufficient fluids to avoid dehydration. Cold weather draws moisture from the body, leading to dehydration.

Be aware that you are in a cold environment and know the signs of hypothermia.

Suggestions:

- Loss of feeling in toes, fingers, and other exposed parts of the body is a sign to get to shelter.
- Shivering is a natural reaction to cold, but if you can't stop shivering, you are beginning to experience hypothermia and should seek immediate shelter. Go to camp HQ or other heated building to get warm.

NO flames in tents! Proper preparation will help ensure safe and warm fun!

These tips will help Scouts enjoy cold-weather camping; a challenging activity that adds excitement to the Scouting experience. Well-equipped and warmly-dressed Scouts not only have more fun but they are also prepared to experience a wider range of activities.

Yours in Scouting,
Old Blue Knees.....



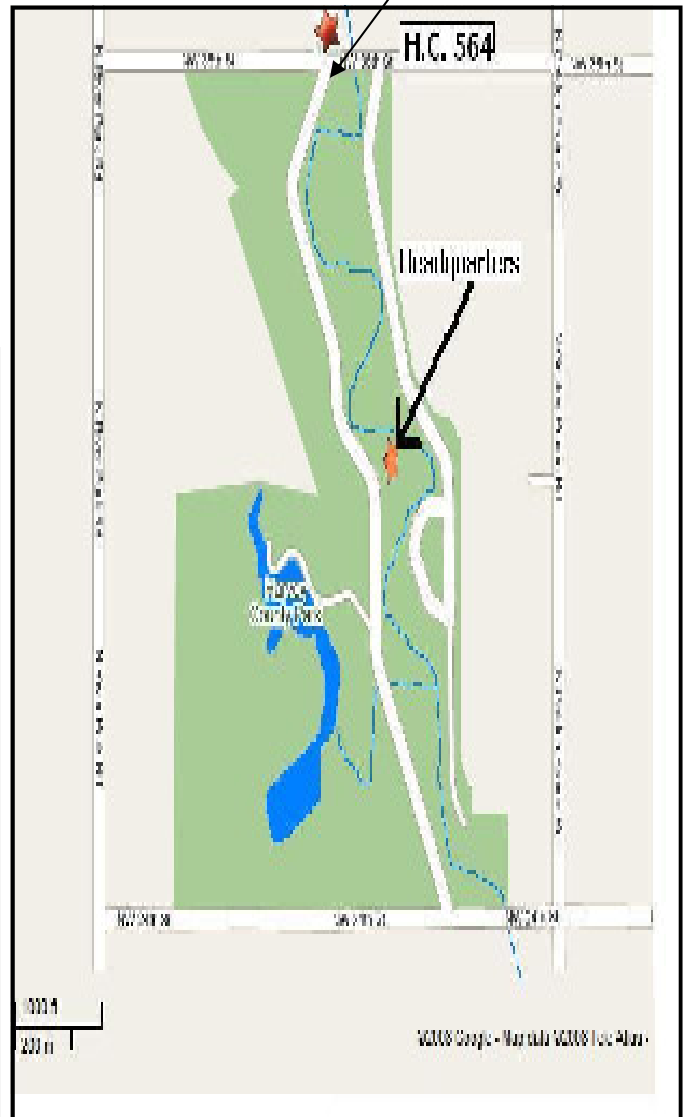
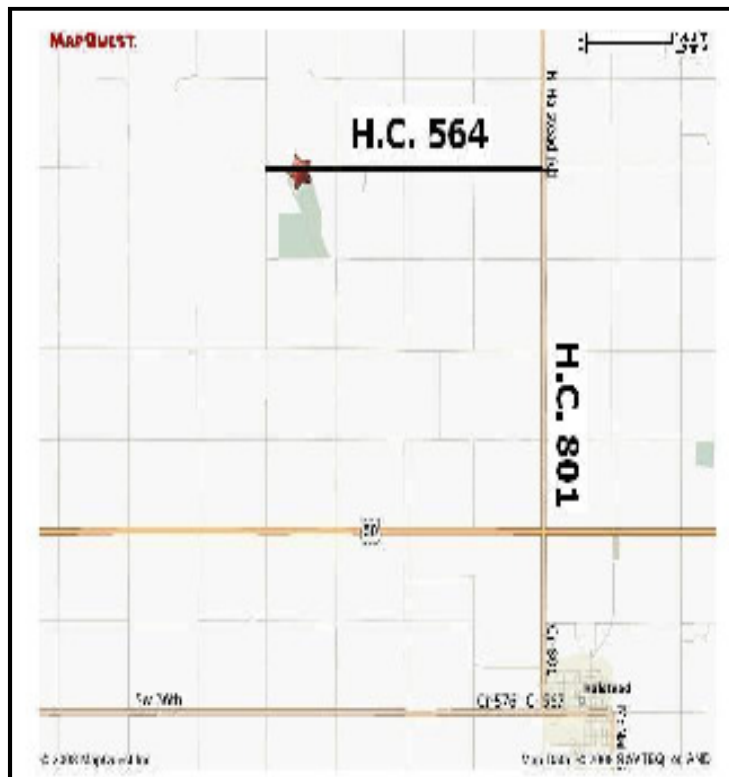
DIRECTIONS

Harvey County Park West is 10 miles west of Newton on Hwy 50. Turn north on Harvey County (H.C.) 801, Halstead intersection. Go north 4 mi. to H.C. 564, and turn west 3.5 miles to the Park—take the West Entrance in, park and proceed to the stone headquarters building for check-in.



↑ North

Enter Here



QUIVIRA COUNCIL, BSA

1555 E. 2nd Street N.
Wichita, Ks. 67214

www.quivira.org



*33RD ANNUAL TRAPPERS' RENDEZVOUS
PACKET*

